

Description

An object of the `Channel` class represents a single kind of measurement performed at all spots of a microarray channel. These objects are essentially just vectors of data, with length equal to the number of spots on the microarray, with some extra metadata attached.

Usage

```
Channel(parent, name, type, x)
## S4 method for signature 'Channel, missing':
plot(object, ...)
## S4 method for signature 'Channel':
hist(object, ...)
## S4 method for signature 'Channel':
summary(object, ...)
## S4 method for signature 'Channel':
print(object, ...)
## S4 method for signature 'Channel':
image(object, ...)
```

Arguments

<code>parent</code>	A string representing the name of a parent object from which this object was derived
<code>name</code>	A string with a displayable name for this object
<code>type</code>	A <code>ChannelType</code> object
<code>x</code>	A numeric vector
<code>object</code>	A <code>Channel</code> object
<code>...</code>	Additional arguments are as in the underlying generic methods.

Details

As described in the help pages for `ChannelType`, each microarray hybridization experiment produces one or more channels of data. `Channel` objects represent a single measurement performed at spots in one microarray channel. The raw data from a full experiment typically contains multiple measurements in multiple channels.

The full set of measurements is often highly processed (by, for example, background subtraction, normalization, log transformation, etc.) before it becomes useful. We have added a `history` slot that keeps track of how a `Channel` was produced. By allowing each object to maintain a record of its history, it becomes easier to document the processing when writing up the methods for reports or papers. The `history` slot of the object is updated using the generic function `process` together with a `Processor` object.

Value

The `print`, `hist`, and `image` methods all invisibly return the `Channel` object on which they were invoked. The `print` and `summary` methods return nothing.

Slots

parent: A string representing the name of a parent object from which this object was derived.

name: A string with a displayable name for this object

type: A `ChannelType` object

x: A numeric vector

history: A list that keeps a record of the calls used to produce this object

Methods

print(object, ...) Print all the data on the object. Since this includes the entire data vector, you rarely want to do this.

summary(object, ...) Write out a summary of the object.

plot(object, ...) Produce a scatter plot of the measurement values in the slot `x` of the `object` against their index, which serves as a surrogate for the position on the microarray. Additional graphical parameters are passed along.

hist(object, ...) Produce a histogram of the data values in slot `x` of the `object`. Additional graphical parameters are passed along.

image(object, ...) This method produces a two-dimensional "cartoon" image of the measurement values, with the position in the cartoon corresponding to the two-dimensional arrangement of spots on the actual microarray. Additional graphical parameters are passed along.

Author(s)

Kevin R. Coombes <kcoombes@mdanderson.org>

See Also

[ChannelType](#), [process](#), [Processor](#)

Examples

```
# simulate a moderately realistic looking microarray
nc <- 100                # number of rows
nr <- 100                # number of columns
v <- rexp(nc*nr, 1/1000) # "true" signal intensity (vol)
b <- rnorm(nc*nr, 80, 10) # background noise
s <- sapply(v-b, max, 1) # corrected signal intensity (svol)
ct <- ChannelType('user', 'random', nc, nr, 'fake')
raw <- Channel(name='fraud', type=ct, parent='', x=v)
subbed <- Channel(name='fraud', parent='', type=ct, x=s)
rm(nc, nr, v, b, s)     # clean some stuff
```

```

summary(subbed)
summary(raw)

par(mfrow=c(2,1))
plot(raw)
hist(raw)

par(mfrow=c(1,1))
image(raw)

# finish the cleanup
rm(ct, raw, subbed)

```

ChannelType-class *The ChannelType class*

Description

This class represents the "type" of a microarray channel.

Usage

```

ChannelType(mk, md, nc, nr, gl, design = "")
setDesign(object, design)
getDesign(object)
## S4 method for signature 'ChannelType':
print(x,...)
## S4 method for signature 'ChannelType':
summary(object,...)

```

Arguments

<code>mk</code>	A string; the name of the manufacturer of the microarray (e.g., 'Affymetrix')
<code>md</code>	A string; the model of the microarray (e.g., 'Hu95A')
<code>nc</code>	An integer; the number of columns in the array
<code>nr</code>	An integer; the number of rows in the array
<code>gl</code>	A string; the material used to label samples
<code>design</code>	A string containing the name of an object describing details about the design of the microarray
<code>object</code>	A <code>ChannelType</code> object
<code>x</code>	A <code>ChannelType</code> object
<code>...</code>	Additional arguments are as in the underlying generic methods.

Details

Microarrays come in numerous flavors. At present, the two most common types are the synthesized oligonucleotide arrays produced by Affymetrix and the printed cDNA arrays on glass, which started in Pat Brown's lab at Stanford. In earlier days, it was also common to find nylon microarrays, with the samples labeled using a radioactive isotope. The glass arrays are distinguished from other kinds of arrays in that they typically cohybridize two different samples imultaneously, using two different fluorescent dyes. The fluorescence from each dye is scanned separately, producing two images and thus two related sets of data from the same microarray. We refer to these parallel data sets within an array as "channels".

An object of the `ChannelType` class represents a combination of the kind of microarray along with the kind of labeling procedure. These objects are intended to be passed around as part of more complex objects representing the actual gene expression data collected from particular experiments, in order to be able to eventually tie back into the description of what spots were laid down when the array was produced.

The `ChannelType` object only contains a high level description of the microarray, however. Detailed information about what biological material was laid down at each spot on the microarray is stored elsewhere, in a "design" object. Within a `ChannelType` object, the design is represented simply by a character string. This string should be the name of a separate object containing the detailed design information. This implementation allows us to defer the design details until later. It also saves space by putting the details in a single object instead of copying them into every microarray. Finally, it allows that single object to be updated when better biological annotations are available, with the benefits spreading immediately to all the microarray projects that use that design.

Value

The `ChannelType` constructor reutrns a valid object of the class.

The `setDesign` function invisibly returns the `ChannelType` object on which it was invoked.

The `getDesign` function returns the design object referred to by the `design` slot in the `ChannelType` object. If this string does not evaluate to the name of an object, then `getDesign` returns a NULL value.

Slots

maker: A string; the name of the manufacturer of the microarray (e.g., 'Affymetrix')

model: A string; the model of the microarray (e.g., 'Hu95A')

nCol: An integer; the number of columns in the array

nRow: An integer; the number of rows in the array

glow: A string; the material used to label samples

design: A string containing the name of an object describing details about the design of the microarray

Methods

print(x, ...) Prints all the information in the object

summary(object, ...) Writes out a summary of the object

Author(s)

Kevin R. Coombes <kcoombes@mdanderson.org>

See Also

[Channel](#)

Examples

```
x <- ChannelType('Affymetrix', 'oligo', 100, 100, 'fluor')
print(x)

summary(x)

y <- setDesign(x, 'fake.design')
print(y)
summary(y)
d <- getDesign(y)
d

rm(d, x, y) # cleanup
```

ColorCodedPair-class *The ColorCodedPair class*

Description

This class represents a vector of (x,y) pairs, each of which should be plotted in a specific color with a specific symbol.

Usage

```
ColorCodedPair(x, y, ccl)
## S4 method for signature 'ColorCodedPair, missing':
plot(object, ...)
```

Arguments

x	A numeric vector
y	A numeric vector
ccl	A list of ColorCoding objects
object	A ColorCodedPair object
...	Additional arguments are as in the underlying generic methods.

Details

It is often necessary with microarray data to produce multiple plots, where each point on the plot corresponds to a gene or a spot on the microarray. Across multiple plots, we often want to use symbols or colors to mark subsets of the genes with certain properties. The `ColorCodedPair` class works in tandem with the `ColorCoding` class to make it easier to maintain consistent plotting conventions across multiple graphs.

Value

The constructor returns a valid `ColorCodedPair` object.

The `plot` method invisibly returns the object being plotted.

Slots

`x` A numeric vector

`y` A numeric vector

`colorCodingList` A list of `ColorCoding` objects

Methods

`plot(object, ...)` Plot the `ColorCodedPair` object, with appropriate colors and symbols (of course).

Author(s)

Kevin R. Coombes <kcoombes@mdanderson.org>

See Also

The `ColorCoding` class, `colorCode`

Examples

```
theta <- (0:360)*pi/180
x <- cos(theta)
y <- sin(theta)
xp <- x > 0
yp <- y > 0
colors <- list(ColorCoding(xp&yp, COLOR.EXPECTED),
               ColorCoding(xp&!yp, COLOR.OBSERVED),
               ColorCoding(!xp&yp, COLOR.PERMTEST),
               ColorCoding(!xp&!yp, COLOR.FITTED))
plot(ColorCodedPair(x, y, colors))

plot(ColorCodedPair(theta, x, colors))

plot(ColorCodedPair(theta, y, colors),
      xlab='angle in radians', ylab='sine', main='colored sine')
```

Description

A class for associating plotting symbols and colors with a logical vector or with levels of a factor.

Usage

```
ColorCoding(v, color, mark = 1)
colorCode(fac, colorScheme = 1:length(levels(fac)), mark = 1)
```

Arguments

<code>v</code>	a logical vector
<code>color</code>	a string or interger representing a color
<code>mark</code>	an integer representing a plotting symbol, or list of plotting symbols that should be associated with levels of the factor <code>fac</code>
<code>fac</code>	A factor
<code>colorScheme</code>	A list of colors that should be associated with levels of the factor <code>fac</code>

Details

It is often necessary with microarray data to produce multiple plots, where each point on the plot corresponds to a gene or a spot on the microarray. Across multiple plots, we often want to use symbols or colors to mark subsets of he genes with certain properties. The `ColorCoding` class works in tandem with the `ColorCodedPair` class to make it easier to maintain consistent plotting conventions across multiple graphs.

Value

The constructor returns a valid object of the `ColorCoding` class.

The `colorCode` function provides a simple interface to associate colors and symbols with the levels of a factor. It returns a list of valid `ColorCoding` objects that can be passed directly to the constructor of a `ColorCodedPair` object.

Creating Objects

Although objects can be created using `new`, the preferred method is to use the constructor function, `ColorCoding`. To create a set of colors and symbols associated with different levels of a factor, use the `colorCode` function.

Slots

v a logical vector
color a string or interger representing a color
mark an integer representing a plotting symbol

Methods

There are no specialized methods for objects of this class; all activities can be performed by directly accessing the documented slots.

Author(s)

Kevin R. Coombes <kcoombes@mdanderson.org>

See Also

The [ColorCodedPair](#) class

Examples

```
theta <- (0:360)*pi/180
x <- cos(theta)
y <- sin(theta)
xp <- x > 0
yp <- y > 0
colors <- list(ColorCoding(xp&yp, COLOR.BORING),
               ColorCoding(xp&!yp, COLOR.TOP.TEN),
               ColorCoding(!xp&yp, COLOR.BOTTOM.TEN),
               ColorCoding(!xp&!yp, COLOR.CONFIDENCE.CURVE))
plot(ColorCodedPair(x, y, colors))

plot(ColorCodedPair(theta, x, colors))

plot(ColorCodedPair(theta, y, colors),
      xlab='angle in radians', ylab='sine', main='colored sine')

fac <- factor(rep(c('left', 'right'), c(180, 181)))
colors <- colorCode(fac, c('blue', 'red'))
plot(ColorCodedPair(x, y, colors))

# cleanup
rm(x, y, xp, yp, theta, colors, fac)

colorList <- c(COLOR.BORING, COLOR.SIGNIFICANT,
               COLOR.EXPECTED, COLOR.OBSERVED,
               COLOR.PERMTEST, COLOR.FITTED,
               COLOR.CENTRAL.LINE, COLOR.CONFIDENCE.CURVE,
               COLOR.BAD.REPLICATE, COLOR.WORST.REPLICATE,
```



```

        COLOR.FOLD.DIFFERENCE, COLOR.BAD.REPLICATE.RATIO,
        COLOR.TOP.TEN, COLOR.BOTTOM.TEN,
        COLOR.TOP.TEN.SOLO, COLOR.BOTTOM.TEN.SOLO
    )
plot(c(1,4), c(1,4), type='n')
for (i in 1:4) {
  for (j in 1:4) {
    points(i,j, col=colorList[i + 4*(j-1)], pch=16, cex=4)
  }
}
rm(colorList, i, j)

```

CompleteChannel-class

The CompleteChannel class

Description

An object of the CompleteChannel class represents one channel (red or green) of a two-color fluorescence microarray experiment. Alternatively, it can also represent the entirety of a radioactive microarray experiment. Affymetrix experiments produce data with a somewhat different structure because they use multiple probes for each target gene.

Usage

```

CompleteChannel(name, type, data)
## S4 method for signature 'CompleteChannel':
print(x, ...)
## S4 method for signature 'CompleteChannel':
summary(object, ...)
## S4 method for signature 'CompleteChannel':
as.data.frame(x, row.names=NULL, optional=FALSE)
## S4 method for signature 'CompleteChannel, missing':
plot(x, useLog=FALSE, ...)
## S4 method for signature 'CompleteChannel':
image(x, ...)
## S4 method for signature 'CompleteChannel':
analyze(object, useLog=FALSE, ...)
## S4 method for signature 'CompleteChannel, Processor':
process(object, action, parameter)
## S4 method for signature 'CompleteChannel':
channelize(object)

```

Arguments

name	A string containing the name of the object
type	A ChannelType object

<code>data</code>	A data frame. For the pre-defined “extraction” processors to work correctly, this should include columns called <code>vol</code> , <code>bkgd</code> , <code>svo1</code> , <code>SD</code> , and <code>SN</code> .
<code>x</code>	A <code>CompleteChannel</code> object
<code>object</code>	A <code>CompleteChannel</code> object
<code>useLog</code>	A logical value
<code>action</code>	A <code>Processor</code> object used to process a <code>CompleteChannel</code> .
<code>parameter</code>	Any object that makes sense as a parameter to the function represented by the <code>Processor</code> <code>action</code>
<code>row.names</code>	See <code>as.data.frame</code>
<code>optional</code>	See <code>as.data.frame</code>
<code>...</code>	Additional arguments are as in the underlying generic methods.

Details

The names come from the default column names in the ArrayVision software package used at M.D. Anderson for quantifying glass or nylon microarrays. Column names used by other software packages should be mapped to these.

Value

The `analyze` method returns a list of three density functions.

The return value of the `process` function depends on the `Processor` performing the action, but is typically a `Channel` object.

Graphical methods invisibly return the object on which they were invoked.

Slots

name: A string containing the name of the object

type: A `ChannelType` object

data: A data frame

history: A list that keeps a record of the calls used to produce this object

Methods

print(x, ...) Print all the data on the object. Since this includes the data frame, you rarely want to do this.

summary(object, ...) Write out a summary of the object.

as.data.frame(x,row.names=NULL, optional=FALSE) Convert the `CompleteChannel` object into a data frame. As you might expect, this simply returns the data frame in the `data` slot of the object.

plot(x, useLog=FALSE, ...) Produces three estimated density plots: one for the signal, one for the background, and one for the background-corrected signal. Additional graphical parameters are passed along. The logical flag `useLog` determines whether the data are log-transformed before estimating and plotting densities.

analyze(object, useLog=FALSE, ...) This method computes the estimated probability density functions for the three data components (signal, background, and background-corrected signal), and returns them as a list.

image(object, ...) Uses the image method for [Channel](#) objects to produce geographically aligned images of the log-transformed intensity and background estimates.

channelize(object) A string giving the name of the class of a channel that is produced when you process a `CompleteChannel` object.

process(object, action, parameter=NULL) Use the `Processor` action to process the `CompleteChannel` object. Returns an object of the class described by `channelize`, which defaults to `Channel`.

Pre-defined Processors

The library comes with several `Processor` objects already defined; each one takes a `CompleteChannel` as input, extracts a single value per spot, and produces a `Channel` as output.

`PROC.BACKGROUND` Extract the vector of local background measurements.

`PROC.SIGNAL` Extract the vector of foreground signal intensity measurements.

`PROC.CORRECTED.SIGNAL` Extract the vector of background-corrected signal measurements. Note that many software packages automatically truncate these value below at zero, so this need not be the same as `SIGNAL - BACKGROUND`.

`PROC.NEG.CORRECTED.SIGNAL` Extract the vector of background-corrected signal intensities by subtracting the local background from the observed foreground, without truncation.

`PROC.SD.SIGNAL` Extract the vector of pixel standard deviations of the signal intensity.

`PROC.SIGNAL.TO.NOISE` Extract the vector of signal-to-noise ratios, defined as `CORRECTED.SIGNAL` divided by the standard deviation of the background pixels.

Author(s)

Kevin R. Coombes <kcoombes@mdanderson.org>

See Also

[process](#), [Processor](#), [Pipeline](#), [Channel](#), [as.data.frame](#)

Examples

```
# simulate a complete channel object

v <- rexp(10000, 1/1000)
b <- rnorm(10000, 60, 6)
s <- sapply(v-b, function(x) {max(0, x)})
ct <- ChannelType('user', 'random', 100, 100, 'fake')
x <- CompleteChannel(name='fraud', type=ct,
                    data=data.frame(vol=v, bkgd=b, svol=s))

rm(v, b, s, ct)

summary(x)
```

```

opar <- par(mfrow=c(2,3))
plot(x)
plot(x, main='Log Scale', useLog=TRUE)
par(opar)

opar <- par(mfrow=c(2,1))
image(x)
par(opar)

b <- process(x, PROC.NEG.CORRECTED.SIGNAL)
summary(b)

q <- process(b, PIPELINE.STANDARD)
summary(q)

q <- process(x, PIPELINE.MDACC.DEFAULT)
summary(q)

# cleanup
rm(x, b, q, opar)

```

Pipeline-class

The Pipeline class

Description

A `Pipeline` represents a standard multi-step procedure for processing microarray data. A `Pipeline` represents a series of `Processors` that should be applied in order. You can think of a pipeline as a completely defined (and reusable) set of transformations that is applied uniformly to every microarray in a data set.

Usage

```

## S4 method for signature 'ANY, Pipeline':
process(object, action, parameter=NULL)
## S4 method for signature 'Pipeline':
summary(object, ...)
makeDefaultPipeline(ef = PROC.SIGNAL, ep = 0,
                    nf = PROC.GLOBAL.NORMALIZATION, np = 0,
                    tf = PROC.THRESHOLD, tp = 25,
                    lf = PROC.LOG.TRANSFORM, lp = 2,
                    name = "standard pipe",
                    description = "my method")

```

Arguments

<code>object</code>	In the <code>process</code> method, any object appropriate for the input to the <code>Pipeline</code> . In the <code>summary</code> method, a <code>Pipeline</code> object.
<code>action</code>	A <code>Pipeline</code> object used to process an object.

<code>parameter</code>	Irrelevant, since the <code>Pipeline</code> ignores the parameter when <code>process</code> is invoked.
<code>...</code>	Additional arguments are as in the underlying generic methods.
<code>ef</code>	“Extractor function”: First <code>Processor</code> in the <code>Pipeline</code> , typically a method that extracts a single kind of raw measurement from a microarray
<code>ep</code>	Default parameter value for <code>ef</code>
<code>nf</code>	“Normalization function” : Second <code>Processor</code> in the <code>Pipeline</code> , typically a normalization step.
<code>np</code>	Default parameter value for <code>nf</code>
<code>tf</code>	“Threshold function” : Third <code>Processor</code> in the <code>Pipeline</code> , typically a step that truncates data below at some threshold.
<code>tp</code>	Default parameter value for <code>tf</code>
<code>lf</code>	“Log function” : Fourth <code>Processor</code> in the <code>Pipeline</code> , typically a log transformation.
<code>lp</code>	Default parameter value for <code>lf</code>
<code>name</code>	A string; the name of the pipeline
<code>description</code>	A string; a longer description of the pipeline

Details

A key feature of a `Pipeline` is that it is supposed to represent a standard algorithm that is applied to all objects when processing a microarray data set. For that reason, the `parameter` that can be passed to the `process` function is ignored, ensuring that the same parameter values are used to process all objects. By contrast, each `Processor` that is inserted into a `Pipeline` allows the user to supply a parameter that overrides its default value.

We provide a single constructor, `makeDefaultPipeline` to build a specialized kind of `Pipeline`, tailored to the analysis of fluorescently labeled single channels in a microarray experiment. More general `Pipelines` can be constructed using `new`.

Value

The return value of the generic function `process` is always an object related to its input, which keeps a record of its history. The precise class of the result depends on the functions used to create the `Pipeline`.

Slots

`proclist`: A list of `Processor` objects.

`name`: A string containing the name of the object

`description`: A string containing a longer description of the object

Methods

`process(object, action, parameter)` Apply the series of functions represented by the `Pipeline` `action` to the object, updating its history appropriately. The `parameter` is ignored, since the `Pipeline` always uses its default values.

`summary(object, ...)` Write out a summary of the object.

Pre-defined Pipelines

The library comes with two `Pipeline` objects already defined

`PIPELINE.STANDARD` Takes a `Channel` object as input. Performs global normalization by rescaling the 75th percentile to 1000, truncates below at 25, then performs log (base-two) transformation.

`PIPELINE.MDACC.DEFAULT` Takes a `CompleteChannel` as input, extracts the raw signal intensity, and then performs the same processing as `PIPELINE.STANDARD`.

Author(s)

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See Also

[Channel](#), [process](#), [CompleteChannel](#)

Examples

```
# simulate a moderately realistic looking microarray
nc <- 100
nr <- 100
v <- rexp(nc*nr, 1/1000)
b <- rnorm(nc*nr, 80, 10)
s <- sapply(v-b, max, 1)
ct <- ChannelType('user', 'random', nc, nr, 'fake')
subbed <- Channel(name='fraud', parent='', type=ct, x=s)
rm(ct, nc, nr, v, b, s)          # clean some stuff

# example of standard data processing
processed <- process(subbed, PIPELINE.STANDARD)

summary(processed)

par(mfrow=c(2,1))
plot(processed)
hist(processed)

par(mfrow=c(1,1))
image(processed)

rm(subbed, processed)
```

Processor-class

The Processor class

Description

A `Processor` represents a function that acts on the data of a some object to process it in some way. The result is always another related object, which should record some history about exactly how it was processed.

Usage

```
## S4 method for signature 'Channel, Processor':  
process(object, action, parameter=NULL)  
## S4 method for signature 'Processor':  
summary(object, ...)
```

Arguments

object	In the <code>process</code> method, a <code>Channel</code> object. In the <code>summary</code> method, a <code>Processor</code> object
action	A <code>Processor</code> object used to process a <code>Channel</code> .
parameter	Any object that makes sense as a parameter to the function represented by the <code>Processor</code> action
...	Additional arguments are as in the underlying generic methods.

Value

The return value of the generic function `process` is always an object related to its `Channel` input, which keeps a record of its history. The precise class of the result depends on the function used to create the `Processor`.

Slots

f: A function that will be used to process microarray-related object
default: The default value of the parameters to the function `f`
name: A string containing the name of the object
description: A string containing a longer description of the object

Methods

process(object, action, parameter) Apply the function represented by `action` to the `Channel` object, updating the history appropriately. If the `parameter` is `NULL`, then use the default value.
summary(object, ...) Write out a summary of the object.

Pre-defined Processors

The library comes with several `Processor` objects already defined; each one takes a `Channel` as input and produces a modified `Channel` as output.

`PROC.SUBTRACTOR` Subtracts a global constant (default: 0) from the data vector in the `Channel`.

`PROC.THRESHOLD` Truncates the data vector below, replacing the values below a threshold (default: 0) with the threshold value.

`PROC.GLOBAL.NORMALIZATION` Normalizes the data vector in the `Channel` by dividing by a global constant. If the parameter takes on its default value of 0, then divide by the 75th percentile.

PROC.LOG.TRANSFORM Performs a log transformation of the data vector. The parameter specifies the base of the logarithm (default: 2).

PROC.MEDIAN.EXRESSED.NORMALIZATION Normalizes the data vector by dividing by the median of the expressed genes, where “expressed” is taken to mean “greater than zero”.

PROC.SUBSET.NORMALIZATION Normalizes the data vector by dividing by the median of a subset of genes. When the parameter has a default value of 0, then this method uses the global median. Otherwise, the parameter should be set to a logical or numerical vector that selects the subset of genes to be used for normalization.

PROC.SUBSET.MEAN.NORMALIZATION Normalizes the data vector by dividing by the mean of a subset of genes. When the parameter has a default value of 0, then this method uses the global mean. Otherwise, the parameter should be set to a logical or numerical vector that selects the subset of genes to be used for normalization.

Author(s)

Kevin R. Coombes <kcoombes@mdanderson.org>

See Also

[Channel](#), [process](#), [Pipeline](#), [CompleteChannel](#)

Examples

```
# simulate a moderately realistic looking microarray
nc <- 100
nr <- 100
v <- rexp(nc*nr, 1/1000)
b <- rnorm(nc*nr, 80, 10)
s <- sapply(v-b, max, 1)
ct <- ChannelType('user', 'random', nc, nr, 'fake')
subbed <- Channel(name='fraud', parent='', type=ct, x=s)
rm(ct, nc, nr, v, b, s)          # clean some stuff

# example of standard data processing
nor <- process(subbed, PROC.GLOBAL.NORMALIZATION)
thr <- process(nor, PROC.THRESHOLD, 25)
processed <- process(thr, PROC.LOG.TRANSFORM, 2)

summary(processed)

par(mfrow=c(2,1))
plot(processed)
hist(processed)

par(mfrow=c(1,1))
image(processed)

rm(nor, thr, subbed, processed)
```


Description

Provide a generic function for propagating the class of derived objects through a processing pipeline.

Usage

```
channelize(object)
```

Arguments

`object` An object of a class derived from [CompleteChannel](#).

Details

Having abstracted away the notion of extracting a particular measurement from a [CompleteChannel](#) object and producing a simple `Channel`, we need a way to allow object-oriented programming and derived classes to work with our [Processor](#) and [Pipeline](#) routines. The underlying idea is that specific kinds of microarrays or specific software to quantify microarrays might have special properties that should be exploited in processing. For example, the first few generations of microarrays printed at M.D. Anderson spotted every cDNA clone in duplicate. The analysis of such arrays should exploit this additional structure. In order to do so, we must derive classes from `CompleteChannel` and `Channel` and ensure that the classes of extracted objects are propagated correctly through the processing pipeline. The `channelize` methods achieves this goal.

Value

Returns a string, which represents the name of a class (suitable for passing to the `new` constructor) extracted from an object belonging to a class derived from [CompleteChannel](#).

Author(s)

Kevin R. Coombes <kcoombes@mdanderson.org>

See Also

[Processor](#), [Pipeline](#), [Channel](#), [CompleteChannel](#)

Examples

Description

New generic functions for processing and analyzing microarrays.

Usage

```
process(object, action, parameter = NULL)
analyze(object, ...)
```

Arguments

<code>object</code>	Any OOMPA class representing a microarrays or a set of microarrays
<code>action</code>	The action to process the class.
<code>parameter</code>	Any parameters needed to execute the process.
<code>...</code>	Place holder for additional parameters needed in derived classes

Details

In general, the `analyze` method represents an expensive computational step carried out in preparation for a graphical display, but the semantics may differ from class to class. The default implementation of the method performs the null analysis; that is, the return value is identical to the object that is passed in as the first argument.

The `process` method represents a function that acts on the data of some object to process it in some way. For example, normalizing a set of microarray data is typically one processing step in a long series that is required to take the raw data and turn it into something useful.

Value

Varies depending on the implementation in derived classes. Typically another object of the same or a closely related class.

Author(s)

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See Also

[Processor](#), [Pipeline](#)

Examples

```
# these are generic functions...
```

Description

Utility functions for graphics.

Usage

```
ellipse(a, b, x0=0, y0=0, ...)  
f.qq(x, main = "", cut = 0, ...)  
f.qt(x, df, main = "", cut = 0, ...)
```

Arguments

<code>a</code>	Half the length of the elliptical axis in the x-direction
<code>b</code>	Half the length of the elliptical axis in the y-direction
<code>x0</code>	X-coordinate of the center of the ellipse
<code>y0</code>	Y-coordinate of the center of the ellipse
<code>main</code>	A text string
<code>cut</code>	A real number
<code>df</code>	An integer; the number of degrees of freedom in the t-test
<code>...</code>	Additional graphical parameters passed on to lower-level functions
<code>x</code>	A numeric vector

Details

The `ellipse` function draws an ellipse on an existing plots. The ellipses produced by this function are oriented with their major and minor axes parallel to the coordinate axes. The current implementation uses `points` internally.

The function `f.qq` is a wrapper that combines `qqnorm` and `qqline` into a single function call.

The function `f.qt` is a wrapper that produces quantile-quantile plots comparing the observed vector `x` with a T-distribution.

Value**Author(s)**

Kevin R. Coombes <kcoombes@mdanderson.org>

See Also

See also `points`

Examples

```
x <- rnorm(1000, 1, 2)
y <- rnorm(1000, 1, 2)
plot(x,y)
ellipse(1, 1, col=6, type='l', lwd=2)
ellipse(3, 2, col=6, type='l', lwd=2)
f.qq(x, main='Demo', col='blue')
f.qq(x, cut = 3)
f.qt(x, df = 3)
f.qt(x, df = 40)
```

matrix.utility

OOMPA Matrix Utility Functions

Description

Utility functions for manipulating matrices.

Usage

```
flipud(x)
fliplr(x)
```

Arguments

x a matrix

Value

The `flipud` function returns a matrix the same size as `x`, with the order of the rows reversed, so the matrix has been flipped vertically. The `fliplr` function returns a matrix the same size as `x` but flipped horizontally, with the order of the columns reversed.

Author(s)

Kevin R. Coombes <kcoombes@mdanderson.org>

Examples

```
mat <- matrix(1:6, 2, 3)
mat
flipud(mat)
fliplr(mat)
```

Description

A collection of predefined color names to help ensure consistency in multiple graphical displays of microarray data.

COLOR.BORING: Used to mark uninteresting points in a plot; gray.

COLOR.SIGNIFICANT: Used to mark points that are statistically significant; red

COLOR.EXPECTED: Used to draw curves representing an expected distribution; blue

COLOR.OBSERVED: Used to draw curves indicating the observed distribution; darkgreen

COLOR.PERMTEST: Used to draw curves indicating distributions derived from a permutation test; magenta

COLOR.FITTED: Used to draw curves obtained by some fitting procedure, such as loess; orange

COLOR.CENTRAL.LINE: Used to draw lines through the centers of distributions or expected values; blue

COLOR.CONFIDENCE.CURVE: Used to draw confidence bounds around curves; red3

COLOR.BAD.REPLICATE: Used to indicate highly variable points; purple1

COLOR.WORST.REPLICATE: Used to mark extraordinarily variable points; purple3

COLOR.FOLD.DIFFERENCE: Used to indicate points with large fold difference; skyblue

COLOR.BAD.REPLICATE.RATIO: Used to flag points for which the ratios at replicate spots are highly variable; violetred

COLOR.TOP.TEN: Used to mark points in the "top ten" list; cadetblue

COLOR.BOTTOM.TEN: Used to mark points in "bottom ten" list of most underexpressed genes; pink

COLOR.BOTTOM.TEN.SOLO: Use unknown; palegreen

COLOR.TOP.TEN.SOLO: Use unknown; deeppink

Examples

```
x <- seq(0, 2*pi, by=0.1)
plot(x, sin(x), col=COLOR.BORING)
```

Description

Utility functions for statistical computations.

Usage

```
f.above.thresh(a, t)
f.cord(x, y, inf.rm)
f.oneway.rankings(r, s)
stdize(x, center=TRUE, scale=TRUE)
```

Arguments

<code>a</code>	a vector
<code>t</code>	a real number
<code>x</code>	a vector
<code>y</code>	a vector
<code>inf.rm</code>	a logical value
<code>r</code>	
<code>s</code>	
<code>center</code>	
<code>scale</code>	

Value

`f.above.thresh` returns the fraction of elements in the vector `a` that are greater than the threshold `t`.

`f.cord` returns the concordance coefficient between the two input vectors `x` and `y`. If `inf.rm` is true, then infinite values are removed before computing the concordance; missing values are always removed.

`stdize` is a synonym for `scale`.

`f.oneway.rankings` is implemented as `order(s)[r]` and I cannot recall why we defined it or where we used it.

Author(s)

Kevin R. Coombes <kcoombes@mdanderson.org>

Examples

```
x <- rnorm(1000, 1, 2)
y <- rnorm(1000, 1, 2)
f.above.thresh(x, 0)
f.above.thresh(y, 0)
f.cord(x, y)
z <- stdize(x)
f.cord(x, z)
```